

Future Internet Assembly - Madrid

Towards a Service-aware Future Internet Architecture

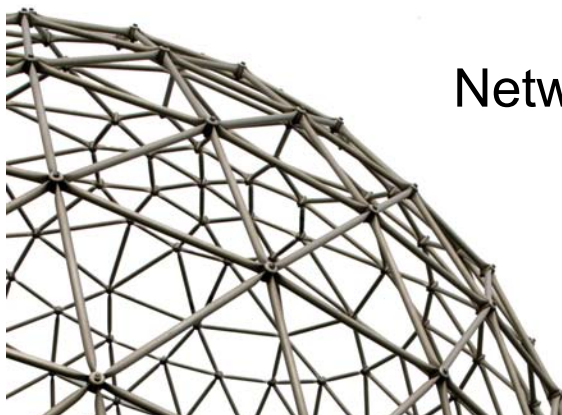
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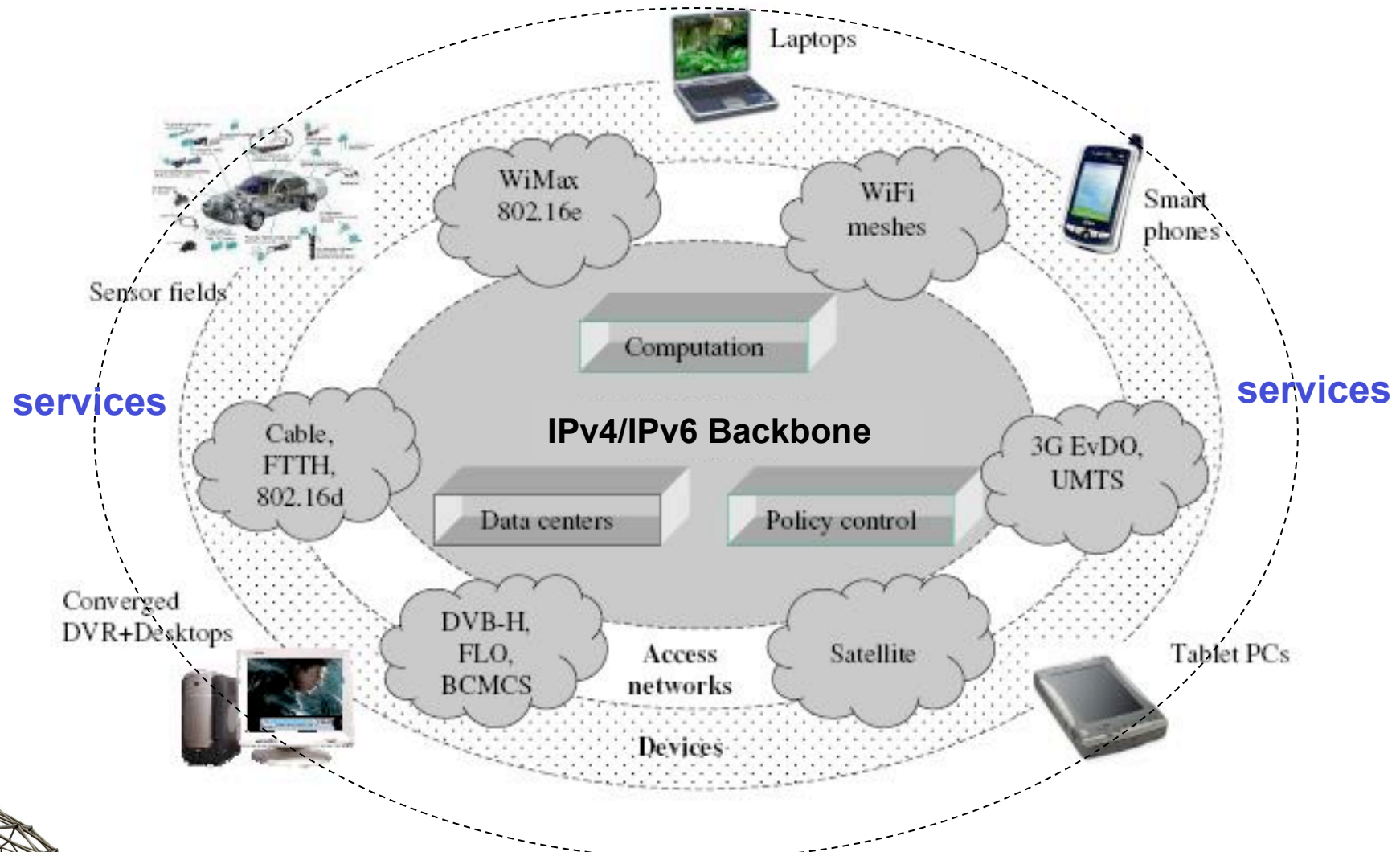


The Current Status

- The Internet plays a central role in our society
 - Work and business, education, entertainment, social life, ...
- Victim of its own success, suffering from ossification
 - Technological innovation meets natural resistance, e.g. no deployment of IPv6, no inter-domain multicast, etc.
- Services such as P2P, VoIP, IPTV, emerging ones, pose new requirements on the underlying network architecture
- Big growth in terms of the number of inter-connected devices but slow growth in innovation and new services
- **Solution space:** evolutionary / revolutionary approaches, soft nodes, virtualisation, parallel Internets



The Emerging Internet



Key Requirements

- Better mobility support
 - Impact on addressing
- More flexible and reliable routing
 - Multi-path as opposed to current single path
- Better service-aware resource control
 - Service-aware mapping of traffic to resources => better QoS
 - Dynamic deployment of new service logic within the network
- Better security, DoS attack and spam protection
 - Possibly other paradigms of identity/presence, e.g. default-off
- Self-management
 - Self-configuration, optimisation, healing, protection



Flexible Addressing and Routing

- Location / ID separation
 - Routing on locators, final delivery based on ID => better support for mobility
- Multi-path routing, paths with QoS characteristics
 - Better resilience, load balancing / use of resources
 - Applications/services can choose based on their requirements – User Selectable Routing
- Let applications to compute end-to-end routes
 - Edge Controlled Routing, new inter-domain approach
 - Choice based on domain quality, reliability, etc.
- Combine content discovery and network-level routing
 - Data-oriented future network architectures



Service-aware Resource Control

- Expected proliferation of services
 - More control to applications/services to choose the right resources
- Resource pooling
 - Treat separate network resources as a single large-pooled resource and share it fairly for achieving better utilisation / QoS
- Service clouds viewing the network as a service
 - Deploy network services in a similar fashion to IT services
 - Treat the network as a computer supporting programs/services

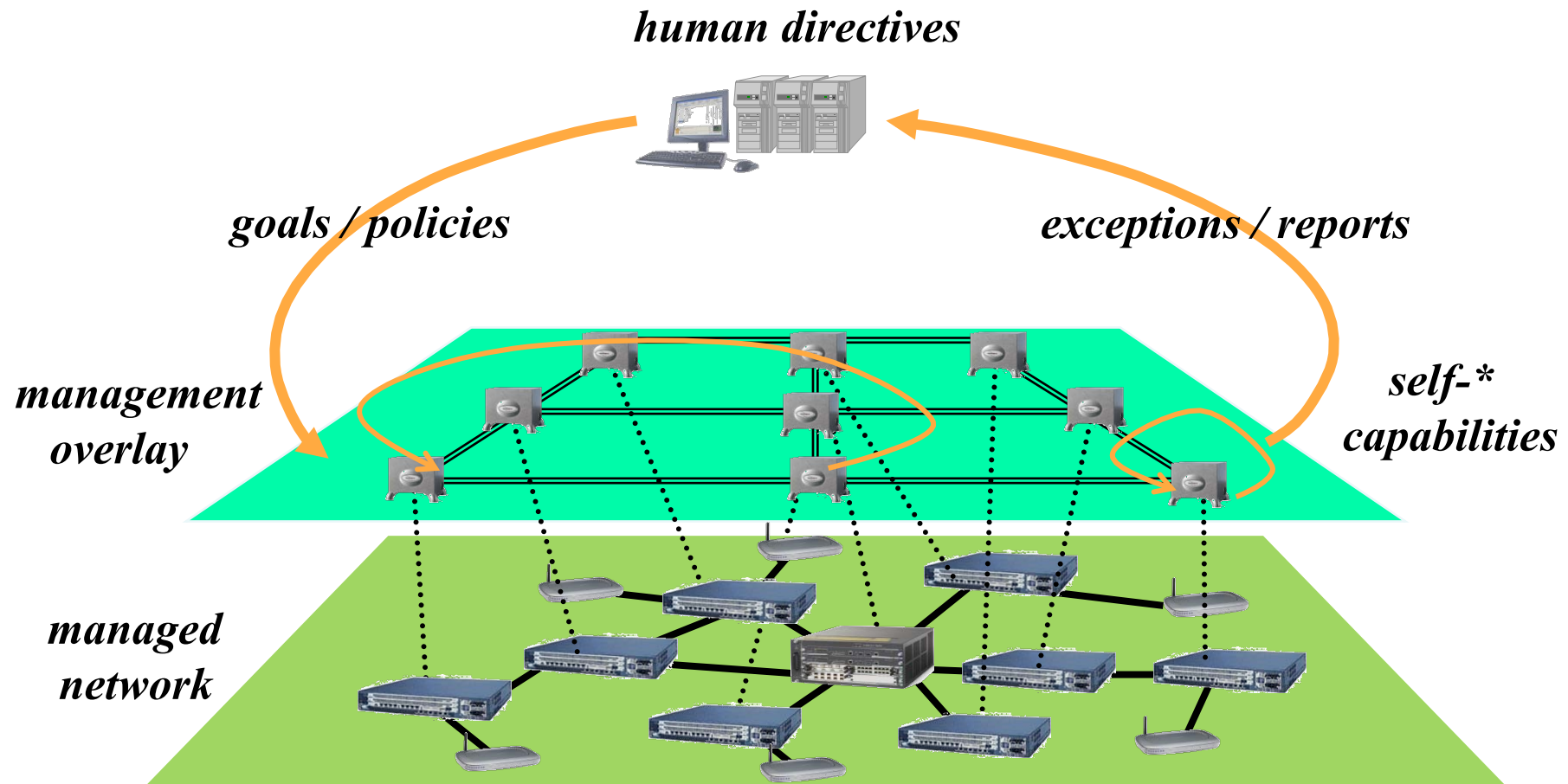


Self-Management

- Support **self-*** properties so that the network always self-stabilises/operates in a near-optimal state
 - Distributed-management through a set of dynamically-chosen nodes operating in the network – **management overlay**
 - Collaborative decision making by acquiring knowledge – **distributed knowledge plane** in the management overlay
 - **Orchestration** of the built-in management intelligence by setting top-level goals through policies
- Distributed decision making with partial network views
 - Issues of stability and convergence
- **“Collapse” of (the majority of) the management plane within the network**



The Management Plane as Part of the Network



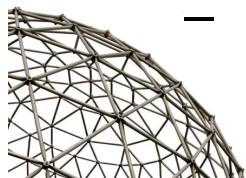
Soft Nodes and Programmability

- “Closed” network nodes may lead from one ossification to another
 - Long time for moving to enhanced next generation functionality
- While the forwarding plane is fairly stable (h/w), control, management and service logic (s/w) should be able to change based on well-defined APIs
 - Protection on investment
 - Easier migration to next generation functionality
- Programmability can support soft “open” nodes
 - There has been experience in this area but no industry take-up
 - Essential for rapid service deployment

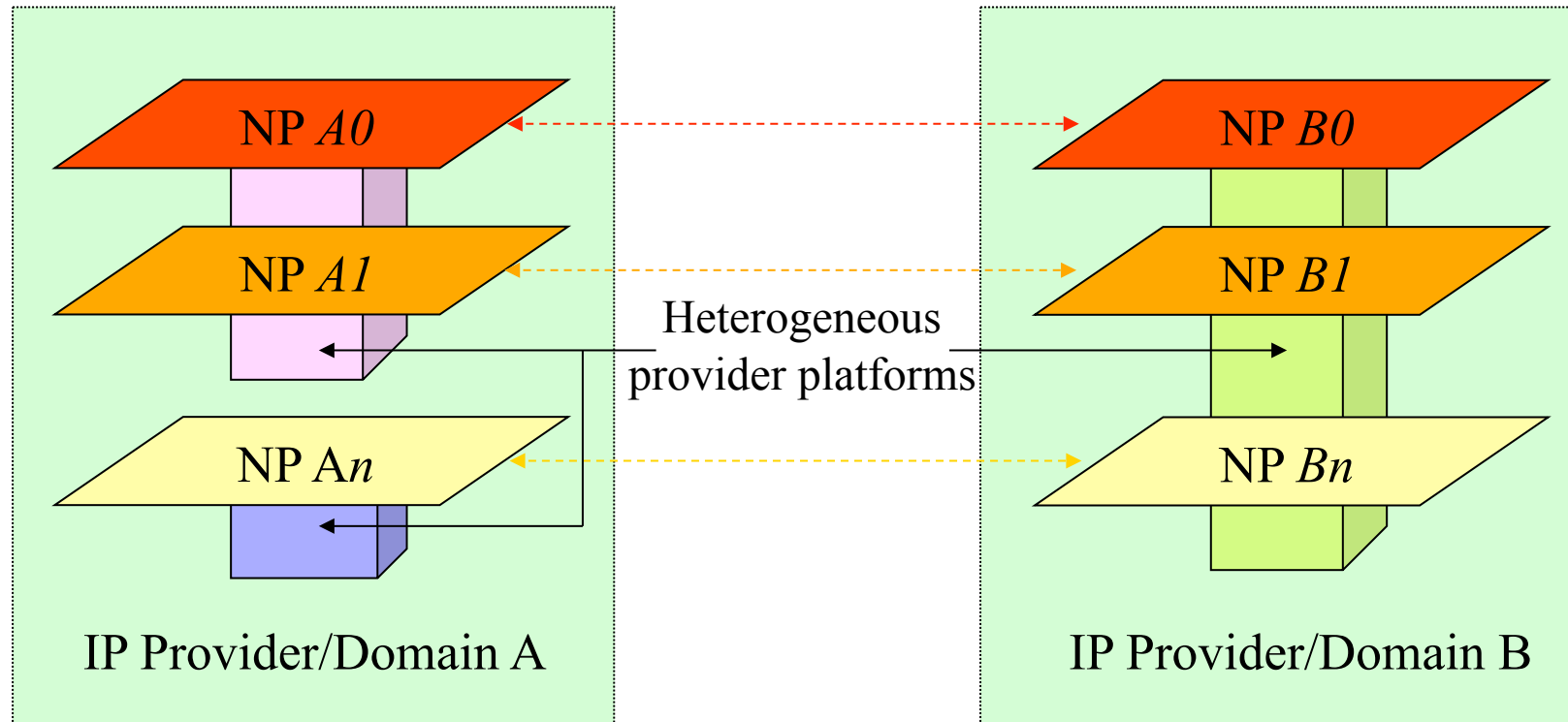


Parallel Internet Architectures

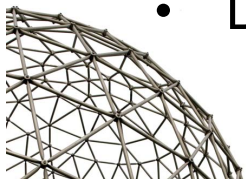
- Can a single next generation Internet architecture support all these requirements?
- What happens with requirements not yet identified?
- How can we guarantee we will not be in the same situation in 20 years time regarding the next² generation Internet?
- Possibility: parallel Internet architectures conforming to a meta-architecture that supports parallel instantiations
 - **Virtualisation** will have a key role to play in this context
 - Virtualisation of node (storage/computation) resources and of network (bandwidth/addressing) resources required
 - One instantiation could be the current IPv4-based Internet



Parallel Network Planes / Parallel Internets



- Plane 0: the current IPv4-based Internet
- Domains use their own mechanisms to implement network planes



Summary

- Both **evolutionary** and **revolutionary / disruptive** approaches
 - Location / ID separation, resource pooling, multi-path routing with QoS characteristics are evolutionary
 - Edge controllable/computable routes, network-level content-based routing are revolutionary
- **Soft nodes** and **programmability** can ease migration, support rapid service deployment and protect investment
- A **Parallel Internet Architecture** will allow next generation(s) disruptive approaches to be deployed in parallel to the current (and future) legacy

